

# DESIGN HUNT

[www.muotoilukasvatus.info](http://www.muotoilukasvatus.info)

NAME:

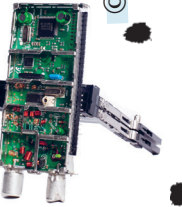


LOCATION:

MUTKU



HUNT,  
LOOK &  
CREATE



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In the design hunt, the aim is to hunt, find, and examine design – and to do it better yourself!

The game can be played alone or in a group. Quick sketching is about “bad drawing”: sketching is a means to examine and look at the subject matter. Draw freely in your own style either in broad lines, paying attention to detail, or with humour. In this game, you can either pick one of the listed items or see who is quickest to find them all!

1.

Select one of the items and find it. (You can cut them off this poster first!)

2.

Complete a quick sketch of the subject matter, i.e. draw it quickly and freely.

3.

When sketching, examine the following:

- Is the subject matter interesting? Why?
- Which qualities does it have?
- Is it functional and well designed?
- Why has it been designed the way it is?

4.

Once you have examined the subject matter carefully, create a better one yourself! Draw or write down your ideas next to the sketch. You can invent something completely new, improve the existing version, or change e.g. the coloration, shape, or design.

5.

If you are hunting in a group, share your ideas and thoughts with the others.

QUICK SKETCH:



MY DESIGN:



SPACE

LIGHT FIXTURE

OBJECT

LOGO

PATTERN

SERVICE

PACKAGING

PATHWAY

SUOMU

The Finnish Association of Design Learning